

## A personalised curriculum map overview for Year 7 Maths: 2025/26

Term (Weeks)	Topic/Unit (weeks)	Key Objectives	Type of assessment
Week 1 (First full week)	Initial evaluation	This is the time to establish routines with the children, fostering positive relationships, and gaining a clear understanding of their individual learning needs.	
Autumn 1 (7)	Sequences (2)	<ul> <li>To look at sequences with diagrams</li> <li>To continue number sequences</li> <li>To explore term-to-term rules</li> <li>To generate a sequence</li> <li>To explore Linear and non-linear sequences</li> </ul>	End of unit assessment
	Algebraic notation and substitution (2)	<ul> <li>To look at 1-step function machines (number and algebra)</li> <li>To understand substitution (one and two step)</li> <li>To be able to find a function (one step)</li> </ul>	End of unit assessment

		To understand and calculate 2-step function machines (number and algebra)	
	Expression and equivalence (2)	<ul> <li>Identify like and unlike terms</li> <li>To Collect like terms</li> <li>To Solve 1-step linear equations involving +/-</li> <li>To Solve 1-step linear equations involving ×/÷</li> <li>To Solve any 1-step linear equation</li> </ul>	End of unit assessment
Autumn 2 (7)	Place value, and ordering (2)	<ul> <li>Read and write integers to 10 000</li> <li>Understand the place value of a digit in an integer to 10 000</li> <li>Compare integers to 10 000</li> <li>Order integers to 10 000</li> <li>Work out intervals on a number line</li> <li>Position integers on a number line</li> <li>Place value for decimals</li> <li>Compare and order decimals</li> </ul>	End of unit assessment
	Four Operations (2)	<ul> <li>Use number bonds</li> <li>Add integers</li> <li>Subtract integers</li> <li>Solve problems with addition and subtraction</li> <li>Double and halve</li> <li>Multiply integers</li> <li>Divide integers</li> <li>Order of operation</li> </ul>	End of unit assessment
	Statistics - averages and range (1)	To explore the mode, mean, median and range of a set of data.	End of unit assessment
	Rounding (1)	<ul> <li>Round numbers to the nearest 10</li> <li>Round numbers to the nearest 100</li> <li>Round numbers to the nearest 10, 100 and 1000</li> </ul>	End of unit assessment
Spring 1 (6)	Grouping (3)	<ul> <li>Represent data in pictograms</li> <li>Interpret pictograms</li> <li>Represent data in bar charts</li> <li>Interpret bar charts</li> <li>Represent data in dual bar charts</li> <li>Interpret dual bar charts</li> <li>Coordinates in the first quadrant</li> </ul>	End of unit assessment

		<ul> <li>Read and interpret tables and scatter graphs</li> <li>Scatter graphs</li> <li>Correlation</li> <li>Lines of best fit</li> </ul>	
	Fraction, Decimal and percentages (3)	<ul> <li>To represent tenths and hundredths.</li> <li>To explore number lines with fractions and decimals</li> <li>To explore tenths, hundredths, fifths, quarters, eighths and thousandths.</li> <li>To understand percentages</li> <li>To convert simple fractions, decimals and percentages.</li> <li>To explore fractions in diagrams and number lines.</li> <li>To explore equivalent fractions.</li> <li>To use fractions as division.</li> <li>To convert fractions, decimals and percentages which are greater than 1.</li> </ul>	
Spring 2 (6)	Directed number	<ul> <li>Negative numbers and number lines</li> <li>Compare and order directed numbers</li> <li>Calculations that cross zero</li> <li>Negative numbers and zero pairs</li> <li>Add directed numbers</li> <li>Subtract directed numbers</li> <li>Add and subtract directed numbers</li> </ul>	
	Fractions and percentages of amounts	<ul> <li>Unit fraction of an amount</li> <li>Use a unit fraction to find the whole</li> <li>Percentage of an amount (10%, 25% and 50%)</li> <li>Percentage of an amount (calculator)</li> </ul>	
	Perimeter and area	<ul> <li>Perimeter on a grid</li> <li>Perimeter of a polygon</li> <li>Use perimeter to work out side lengths</li> <li>Area on a grid</li> <li>Area of a rectangle</li> <li>Area of a parallelogram</li> <li>Area of a triangle</li> <li>Convert metric units of length</li> </ul>	
Summer 1 (5)	Speed, distance and time	<ul> <li>Convert between hours and minutes</li> <li>Understand speed</li> <li>Step 3 Speed, distance and time (non-calculator)</li> <li>Speed, distance and time (calculator)</li> <li>Interpret distance-time graphs</li> </ul>	

	Four operations with decimal numbers	<ul> <li>Add decimals</li> <li>Subtract decimals</li> <li>Solve problems with decimal addition and subtraction</li> <li>Multiply integers and decimals by 10</li> <li>Multiply integers and decimals by 10, 100 and 1000</li> <li>Divide integers and decimals by 10</li> <li>Divide integers and decimals by 10 and 1000</li> </ul>	
	Properties of number	Children will re explore;  Multiples Factors Prime numbers Square numbers Triangular numbers Cube numbers Counterexamples	
Summer 2 (6)	Add and subtract fractions	<ul> <li>Add and subtract fractions with the same denominator</li> <li>Make a whole</li> <li>Subtract fractions from a whole</li> <li>Add and subtract fractions crossing 1</li> <li>Convert improper fractions to mixed numbers</li> <li>Convert mixed numbers to improper fractions</li> <li>Equivalent fractions</li> <li>Simplify a fraction</li> <li>Add and subtract fractions beyond 1</li> </ul>	
	Angles and polygons	<ul> <li>Draw and measure line segments</li> <li>Estimate distances</li> <li>Classify angles</li> <li>Estimate the size of an angle</li> <li>Protractors</li> <li>Measure angles</li> <li>Draw angles</li> <li>Angles around a point</li> <li>Angles on a straight line</li> <li>Angles in a triangle</li> <li>Angles in a quadrilateral</li> <li>Solve problems with angles</li> </ul>	